



New York thug carries a Louisville Slugger—maybe the Mets should sign him up).

We were initially concerned with the game's seemingly sluggish controls, but Mindscape reassured us that this was intentionally done in order to reflect greater realism. Fighters will actually take some time to execute the moves you key in, as opposed to just instantly reacting. This might frustrate some action gamers; a "realism" toggle might be the answer here.

If you're an action gamer, particularly of the STREET FIGHTER variety, keep your eyes open for WARRIORS this summer. Mindscape and Atreid are dreaming big here, and they just might extend the reach of the genre.

### SPACE QUEST VI

It was as a janitor that Roger Wilco began his career as a space-hero, and it is his janitorial duties to which he must return again in SPACE QUEST VI from Sierra Online. The latest installment of this popular science fiction series spoof lands Roger on the most grueling R&R planet in the galaxy, on which life-threatening arcades and alien-infested streets are the norm. At the onset of the game

Roger's ship is taken over by the toaster-headed "Bjorn," who are hell-bent on assimilating the entire species into

GE appliances; they're also aiming to turn the ship's crew into scoops of sherbet. The real threat however, this time, is a hidden figure who will ultimately send Roger on a "Fantastic Voyage" that will force our hero to consider life from a completely different perspective.



**LEGGO MY EGGO** Help Roger Wilco defeat the toaster-headed Bjorn in SPACE QUEST VI and overcome vile enemies like Dirty Laundry and The Messy Room.

The series' sly rib-tickling humor is in place, and the game seems to have kept the farcical abundance of Star Trek that formed the backbone of SPACE QUEST V. One novel feature is COMPOST, a terminal access system which is accessible throughout various areas of Roger's ship. Using COMPOST, Roger can hack into all manner of databases, ranging from vital ship functions to alien races. Additionally, our hero will be able to use certain Cyberfunctions to exploit various forms of communication, tool around the ship using the intraship transport, and get into more trouble than a Klingon in Federation space. A Windows

program, SPACE QUEST VI's SVGA graphics are as sharp and clear as those featured in other recent Sierra games like KING'S QUEST VII. Welcome back Roger—we missed ya, you little space fart!

## PIPELINE

ESTIMATED RELEASE DATES BASED ON THE LATEST INFORMATION FROM GAME DEVELOPERS

NAME OF GAME, COMPANY ..... RELEASE DATE

11TH HOUR	Virgin	7/95
ABSOLUTE ZERO	Domark	6/95
ADV. CIVILIZATION	Avalon Hill	7/95
AWFUL GREEN THINGS	QQP	7/95
BATTLES IN TIME	QQP	7/95
BEYOND SQUAD LEADER	AH	9/95
CAESAR II	Impressions	9/95
CARD PLAYER'S PARADISE	QQP	6/95
CHAOS CONTROL I	-Motion	6/95
CHESSMASTER 5000	Mindscape	9/95
CONQUEROR	Time-Warner	7/95
CYBERMAGE	Origin	9/95
DAGGERFALL	Bethesda	6/95
DUKE NUKE 'EM 3-D	Apogee	6/95
EMPIRE II	New World	9/95
EXPLORATION	Interactive Magic	6/95
FAST ATTACK BOATS	Time-Warner	8/95
FRANKENSTEIN	Interplay	6/95
G-NOME	Merit	6/95
HARVESTER	Merit	6/95
HEROES MIGHT & MAGIC		
	New World	8/95
JETFIGHTER III	Mission Studios	6/95
LAST BLITZKRIEG	SSG	7/95
LAST BOUNTY HUNTER		
	American Laser	6/95
LORDS OF MIDNIGHT	Domark	6/95
MAGIC: THE GATHERING		
	MicroProse	6/95
MARCO POLO I	-Motion	7/95
MECHWARRIOR II	Activision	7/95
MILLENNIA	GameTek	9/95
METAL LORDS	New World	9/95
MISSION CRITICAL	Legend	9/95
NAVY STRIKE	MicroProse	6/95
NETWORK CIVILIZATION		
	MicroProse	6/95
NEW HORIZONS	Koei	6/95
PHANTASMAGORIA	Sierra	6/95
SILENT HUNTER	SSI	9/95
SPACE QUEST VI CD	Sierra	6/95
STEEL PANTHERS	SSI	8/95
TEKWAR	Capstone	9/95
THE DIG	LucasArts	9/95
THIRD REICH	Avalon Hill	6/95
THUNDERSCAPE	SSI	7/95
TOP GUN	Spectrum HoloByte	7/95
WARRIORS	Mindscape	7/95