

Reader's Request

Getting your butt kicked? We can help soothe those bruises!

Once again, we've received another bulging mailbag filled to the brim with desperate missives from unfortunate gamers being tortured by their software. Whether they're stuck in an adventure or getting constantly killed by boss baddies, there's a lot of troubled souls out there, but you can be at peace for the price of a postage stamp courtesy of Readers' Requests...



Master of Orion II has challenged gamers with its tough gameplay, but we can help!

Master of Orion II

I am playing the humans in MicroProse's new strategy game, *Master of Orion II*. But I'm still getting my galactic butt kicked every time, so I'd appreciate any cheat codes you might want to beam my way!

— Roger Erbault, Rochester, NY

Well Roger, take a look at our *Cheater's Corner*; we set up some top secret sub-light beacons to send you the latest in MOO2 cheats.

Cheater's Corner

MASTER OF ORION II

For those of you having trouble, press and hold down ALT while entering these codes:

ALT-CANONLY1 — Unites all the computer opponents in war against you

ALT-ISEEALL — toggles omniscience on and off

ALT-CRUNCH — finishes your current building project at a colony

ALT-MENLO — finishes your current research project

ALT-EINSTEIN — grants you knowledge of every application in every field of research, except hyper-advanced fields

ALT-MOOLA — Adds 1000 bc to your imperial treasury

Hi-Octane

I recently got a whole box of old PC games from my older brother. They're quite fun, but *Hi-Octane* is the best of the lot. I know it's kind of old, but I hope you can give me some cheat codes for it. I'm just a bit stuck.

— Ryan Sanderson, via the Internet

Never fear Ryan, help is here. We sent the monkey into the basement, rooting around in the old pizza boxes and back issues of *Primate Today*, until he found... cheat codes for *Hi-Octane*! Take a look at the *Cheater's Corner* over yonder and help yourself!

Gabriel Knight

This tip for *Gabriel Knight: The Beast Within* should really help everyone who's having a hard time during the Night Hunt in Chapter Five. Well, you've got the Ritter Talisman in your hand and you're trying to corner the werewolf in the ravine. But when you click the talisman over it and it backs off, it doesn't always go where you want him to. Now here's what I found out. After you use the talisman on the werewolf, he backs off in a direction a few seconds before disappearing off the screen. If he doesn't go where you want him to, you have to quickly click on it again while he's backing off. This will make him change the direction he's going. For example: you click on him, he starts to back off to the East. You quickly click on him again, and he will back off somewhere else, to the South, North, or West. If it doesn't work the first time, keep trying, because this really takes some timing. After you get the hang of it, you will breeze through this part of the game.

— Fabio Augusto Silva, Sao Paulo, Brazil

Thanks for the cool tip Fabio, and we're glad to hear from our fans from throughout the world, though this is the first we've heard of werewolves in Brazil!

Daggerfall

I just finished reading your review on *Daggerfall*, and thanks for the strategy tips, I'll put them to good use. I am not

Cheater's Corner

HI-OCTANE

ALT+F1 — Self destruct
ALT+F2 — Enemy sweep
ALT+F3 — Max fuel
ALT+F4 — Max ammo
ALT+F5 — Max shields
ALT+F6 — Add a lap
ALT+Y — Autopilot on
ALT+C — Autopilot off

much of a game hacker, but I did manage to find one way to cheat in *Daggerfall* that was not noted in your review. Try swimming until your air is low, then save your game, do a restore game at that point and your air is back to 100%. Do this a few times and soon you won't need to as your swimming skills will be great.

Not much of a tip compared to the great tips I read from your magazine every month, but it's the only one I've got. Hope everyone out there can make use of it!

— Kirt Whipple, via the Internet

Apache

This is a little thing that I found to help beat campaigns and single missions in *Apache*. All that you have to do is go to the pilot's log and create a new login name. For the name of this log type in Monty Barrymore. This will make you invulnerable and have infinite weapons.

— Matt J., via Prodigy

Good tip Matt, though we're not sure if "Wild Bill" Stealey would approve of such shenanigans!

Syndicate Wars

I recently purchased Bullfrog's *Syndicate Wars* (after your reading your review, of course). I loved your walkthrough of it. It was very comprehensive and extremely helpful. However, this is a hard game, and I think this little cheat will help my fellow readers out. If you follow these instructions, you should have no problem at all getting this cheat off:

1. Get yourself to a DOS prompt (you can also do this in Windows text editor).
2. Type "cd C:\Syndwars" (or wherever your *Syndicate Wars* directory is located).
3. Type "edit play.bat"
4. Add "/m" to the end of the line so it looks like "@main /d /g /m".
5. Exit out of the editor and save the changes.
6. Start up your game - type "play" at your SW prompt.
7. Either start a new game or load a saved game.
8. Once in the game, go to the Equipment screen.
9. Press the "." key.